

## Farraglynn Bylaws

### 1. mint & cinnamon:

It is not permitted to own, carry or distribute mint or cinnamon while in the town of Farraglynn. The punishment for broaching of this bilaw is the substance(s) being confiscated and/or destroyed, and a fine of 2 silver per substance found. Habitual offenders will spend one hour in the stockade after the third offence.

### 2. infernal speech:

Those caught speaking the infernal tongue in the town of Farraglynn will be fined 2 silver per offence, and must report to the bishop or the vicar for repentance. Habitual offenders will spend one hour in the stockade after the third offence.

### 3. littering

Those that litter in the town of farraglynn will be fined 2 silver. Habitual offenders will spend one hour in the stockade after the third offence.

### 4. Respecting diplomatic allies

Any manner or speech or behavior that is impolite towards diplomatic allies such as the Flynd, the Jen'Kurro, or the Green Mane Firbolg, will be punished by an hour in the stockades.

### 5. illegal substance

Poison or Glysticken, all production of Poison or Glysticken must be licensed. If the use of the substances are not being used against the enemies of the crown, it is illegal to use or be had on a person. Both substances must be stored in a container or chest when not in use before a battle. If a person is found with poison in their satchel, the offender will be arrested with intent to use against the people of Farraglynn. The punishment for broaching of this bilaw is the substance(s) being confiscated and/or destroyed, and a fine of 2 silver per substance found, as well as a gold fine and an hour in the stockades if the person is unlicensed.

### 6. night time presence

It is required that those travelling at full night announce their presence to the night watch with a greeting or anything equivalent that can identify the traveller as a friendly. Habitual offenders will be fined one silver after a third warning.

### 7. Public Spell Focus

It is required by all spellcasters to display their spellfocus on their person in plain sight, no matter their type of magic. Failure to oblige will result in a fine of 2 silver if the caster is of a friendly tree of magic, here listed as healing, nature, psionics, elemental, protections, light weaving. Failure to oblige will result in a fine of 5 silver if the caster is of a tolerated tree of magic, here listed as illusion, and grey weaving. Failure to oblige will result in a fine of 1 gold, Arrest, court and/or execution if the caster is of an unfriendly tree of magic, here listed as necromancy, witchcraft, dark weaving and scale weaving. Habitual offenders will be put into the stockades for a minimum of one hour.