

## ***The Theocracy of Necris***

**Population:** 437,000, Undead 100%

**Non-Native Population:** None, all are undead in Necris and the borders are heavily patrolled by rotters to prevent any incursion by the living. Those who are living and attempt such an incursion soon join the ranks of the undead.

**Capital and places of note:** The Black Cathedral, is the remnant of what remains of the Red Cathedral from the Heroic Era. The old Kings of Kalidor were buried here and the theology of the Church of Light states that the ancient god Kael shed blood here side-by-side with those kings to save that kingdom of which he was patron. Though the Black Cathedral is not a capital city, it is the seat of the theocratic government. Many of the Kings and Patriarchs which once rested in the church yard now march in Rellen's Army.

**Current Rulers:** Rellen the self-proclaimed "High Necromancer of the Goddess of Death Lilliandra" rules over the Theocracy of Necris in his goddess' name. Rellen has no rivals for power here as he controls all of the undead that roam his lands and no living beings may enter.

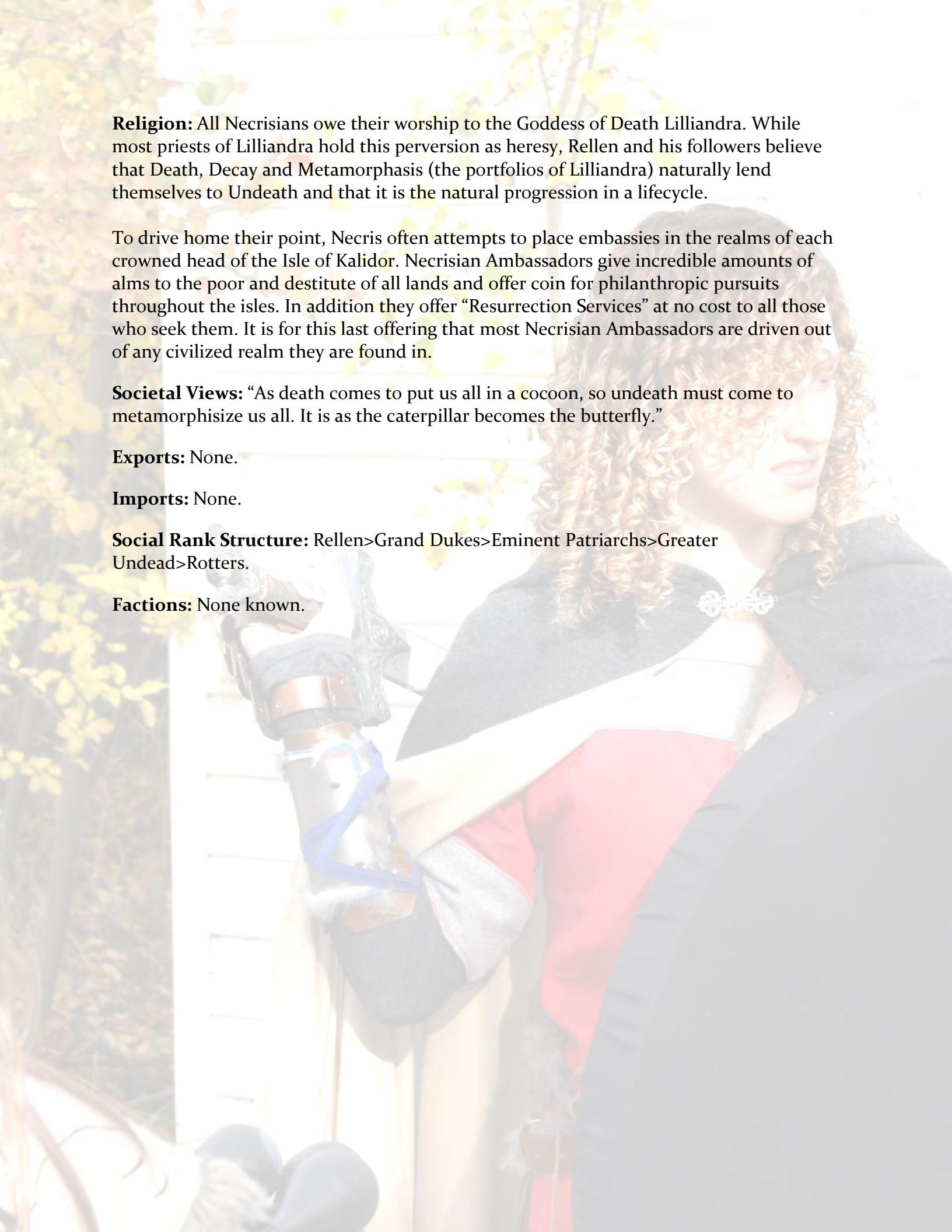
**History:** As fate left Rellen outside of the wards Estlemere erected during the age of heroes, the necromancer had little choice but to face the Vlotkin onslaught on his own. Rellen spent his time raising the undead and using them for his personal defense as he traveled across the Isle of Kalidor.

After arriving at the Red Cathedral he used his rotters to defend him, while he called forth the royal bones of the mighty Kings of Kalidor and Patriarchs of the Church of Light. These remains created some of the most powerful undead the world has ever seen and they are all bound to serve their master Rellen with an unmatched patriotic fervor.

**Government:** Rellen and his "Grand Dukes" and "Eminent Patriarchs" rule over the land of Necris in the name of the Goddess Lilliandra. They allow only obedient, unliving inhabitants, so there is little need for legal codes or law enforcement. The only constant is that they believe their land is holy ground and no one living may enter without forfeiting their life.

Rellen and his followers hold a special distaste for the Undying King Alexander Cross and his Daemos-worshipping minions. Small raiding parties from Necris often attack Alexandria and vice versa with no clear upperhand gained by either faction.

The Necrisians also spend a good deal of time fending off the unwanted advances of King Torvald XIX of Anthamyst who wants to restore the ancient cathedral and capital of the old Kingdom of Kalidor. This war is heating up in intensity as Anthamyst makes larger and more sustained incursions into Necris.



**Religion:** All Necrisians owe their worship to the Goddess of Death Lilliandra. While most priests of Lilliandra hold this perversion as heresy, Rellen and his followers believe that Death, Decay and Metamorphosis (the portfolios of Lilliandra) naturally lend themselves to Undeath and that it is the natural progression in a lifecycle.

To drive home their point, Necris often attempts to place embassies in the realms of each crowned head of the Isle of Kalidor. Necrisian Ambassadors give incredible amounts of alms to the poor and destitute of all lands and offer coin for philanthropic pursuits throughout the isles. In addition they offer “Resurrection Services” at no cost to all those who seek them. It is for this last offering that most Necrisian Ambassadors are driven out of any civilized realm they are found in.

**Societal Views:** “As death comes to put us all in a cocoon, so undeath must come to metamorphisize us all. It is as the caterpillar becomes the butterfly.”

**Exports:** None.

**Imports:** None.

**Social Rank Structure:** Rellen>Grand Dukes>Eminent Patriarchs>Greater Undead>Rotters.

**Factions:** None known.